

No Spray

The handle must be locked in the full upright mode for cleaning- it cannot be retracted or the unit will not spray.

Handle must be locked in full upright mode to function properly. Retractable handle, (white unit pictured right), is for storage.



Ensure handle is locked in full upright mode to function properly or unit will not spray.



- 1) **Make sure there is water** in the solution tank. Because the unit is gravity fed, there must be at least 3 ½ inches of liquid in the tank in order for the unit to spray.
- 2) **If solution tank is full (may be an air-bubble in the line)...**

- a. Remove water tank
- b. Squeeze trigger while re-inserting tank
- c. Continue depressing trigger for additional 15 seconds
- d. Spray is gravity-fed and may take 15-30 seconds to reach the spray tips at the floor

3) Make sure the handle screw is in correctly. Please make sure the solution/water tank is not holding the handle in place instead of the screws.

4) Check the trigger for tension.

If NO trigger tension...

- a) **Check for visible gaps in the body of unit.** If there are gaps the handle should be tightened down or re-installed so there are no gaps and the body is flush.
- b) **Remove handle**, inspect for damage, and reassemble the handle correctly. The handle screw in the raised screw hole is easier to install with the unit lying on the floor face down with the screw hole facing the ceiling. Put pressure on the screw to get it to fully thread into the unit.

If YES; there is trigger tension...

a) **Check to see if water** comes through the cap insert on the solution tank by pushing up on the X valve on the insert.

If NO water comes through cap insert...

- **Soak it in warm water** 30 minutes. Replace cap insert if needed.

If YES, water comes through the cap insert...

- **Check the spray bar** on the base of the unit for debris. Clean out the holes on the spray bar with a paper clip if needed.

5. If still no spray, please contact one of our Authorized Service Centers to have a quality technician inspect your unit.

